

Computing – Making Music - Year Two - Spring 1

Key Vocabulary

Beat – A rhythmic unit in music.

Compose – To create a piece of music.

Note – A single tone in music

Tune – Musical notes joined together to make a melody.

Sound Effect – A sound other than speech or music.

Soundtrack – A recording of the musical accompaniment of a film or tv programme.

Speed – The number of beats per minute (bpm) played in the music.

Tempo – The speed at which the music plays.

Volume – How loud or how quiet the music is.

We will learn to:

To make music digitally using 2Sequence.

To explore, edit and combine sounds using 2Sequence.

To edit and refine composed music.

To think about how music can be used to express feelings and create tunes which depict feelings.

To upload a sound from a bank of sounds into the Sounds section.

To record and upload environmental sounds into Purple Mash.

To use these sounds to create tunes in 2Sequence.

Symbols



Open, save and share a piece of your music.



Change the number of quavers in the music.



Loop or unloop the piece of music.



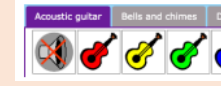
Play the composed tune.



Change the beats per minute in the music



Increase or decrease the volume



Choose the digital instrument.



Delete the music.

Key Questions

What is meant by digital music?

Digital music is made using a computer or other device.

How can I change how my music sounds?

By increasing or decreasing the tempo, speed or volume.

What is it meant by the tempo of the music?

Tempo is measured in Beats Per Minute.

